

DTU

2D beamformation

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$$f(x+\Delta x) = \sum_{l=1}^{\infty} \frac{(\Delta x)^l}{l!} f^{(l)}(x)$$

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Outline

- **Wave propagation model**
 - Focused/De-focused waves
- **Delay-and-sum**
 - Time-of-flight profile
 - Interpolation
- **Apodization**
 - Fixed
 - Dynamic
- **Break**

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Wave propagation model

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Single element emission

- Transmitted wave is an expanding sphere (circle in 2D)

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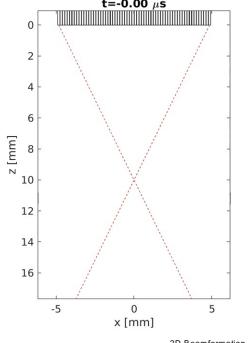
Focused emission

- Waves converge at a focal point
- Focal point behaves as a single transmitting element:

Focal point

=

Virtual emission source

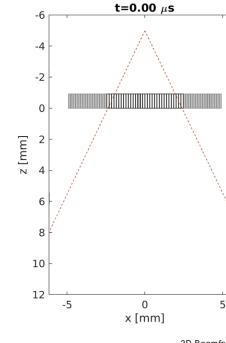


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(De)focused emission

- Diverging wavefront
- Virtual emission source is behind aperture



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Deriving the “distance-of-flight”



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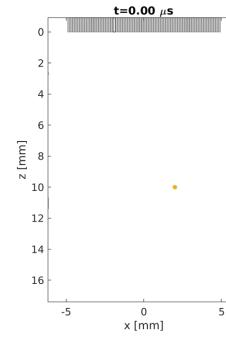
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Single element emission

Wave propagation path:

Element source
↓
Image point
↓
Receiving element

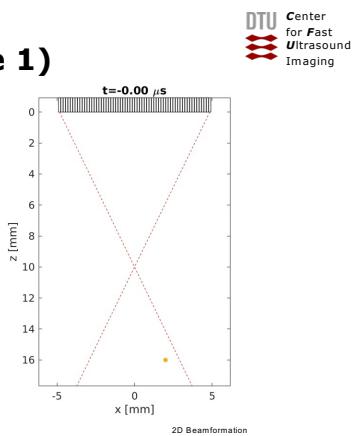
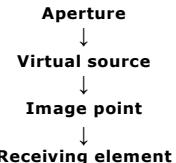


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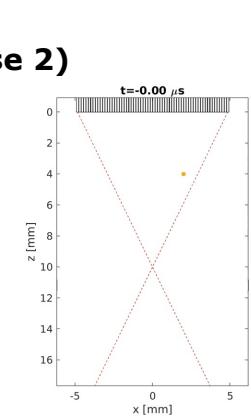
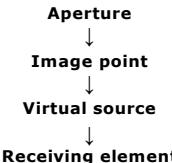
Focused emission (Case 1)

Wave propagation path:



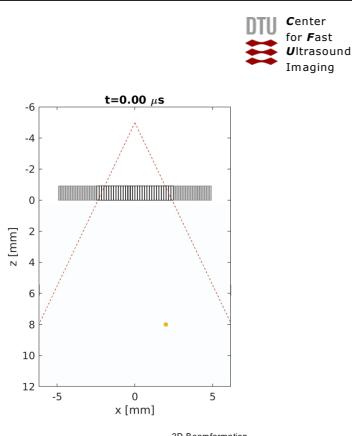
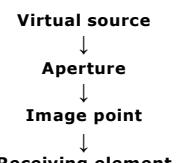
Focused emission (Case 2)

Wave propagation path:



(De)focused emission

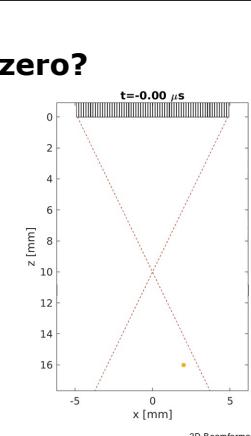
Wave propagation path:



When is time equal to zero?

- Can be chosen arbitrarily
- Defined by the zero point of the element's transmit profile
- In this course time is zero when the wavefront hits $(x, z) = (x_v, 0)$.

(virt. source's x-position)



Time-of-flight

- Generic "Distance-of-flight" equation:

$$D = \sqrt{(x - x_v)^2 + (z - z_v)^2} = \sqrt{(x - x_e)^2 + (z - z_e)^2}$$

- Time-of-flight equation:

$$t_{ToF} = D/c$$

Virtual source's (x,z)-position: (x_v, z_v)
Receiving element's (x,z)-position: (x_e, z_e)
Speed of sound in the medium: c

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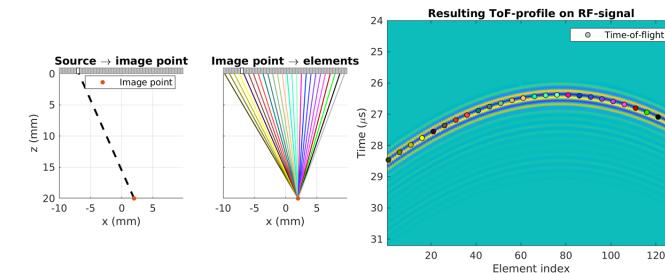


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Time-of-flight (ToF)

- ToF-profile: ToF to each element



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Response delay

- Inherent delay in the RF signal.

- Delay determined using the matched filter:

$$s_h[n] = (s * h)[n], \quad n = 0, 1, \dots, N - 1$$

- Before matched filtration:

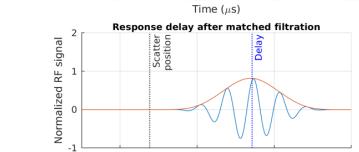
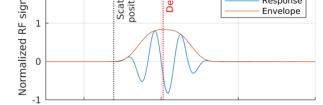
$$t_{delay} = \arg\max_n(s_h[n]) \Delta t$$

- After matched filtration:

$$t_{delay} = (N - 1)\Delta t$$

Matched filter: $s_h[n]$
Excitation pulse: $s[n]$
PE impulse response: $h[n]$
Sampling interval: Δt

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From ToF-profile to image value

- The sum over the ToF-profile yields the image value

Image-point = Scatterer position
(Sum over profile = 0.00 dB)

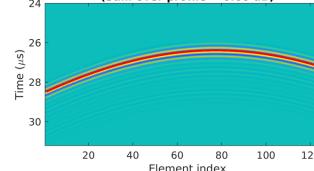
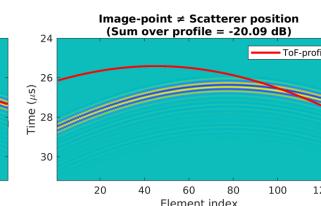


Image-point ≠ Scatterer position
(Sum over profile = -20.09 dB)



- Repeat for each image-point and emission to obtain the final image

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Delay-and-sum (DAS)



DAS equation for each emission:

$$I(x, y) = \sum_i^N a_i r_i(t_{TOF}(x, y, x_{e,i}, z_{e,i}))$$

ith apodization value: a_i
 ith element position: $(x_{e,i}, z_{e,i})$
 RF-signal from ith element: $r_i(t)$
 Number of elements: N

MATLAB code:

```
a = hanning(n_elements); % apodization window
im = 0; % image point value
for i = 1:n_elements
    im = im + a(i)*interp1(t, rf_data(:,i), t_toft(i), 'spline', 0);
end
```

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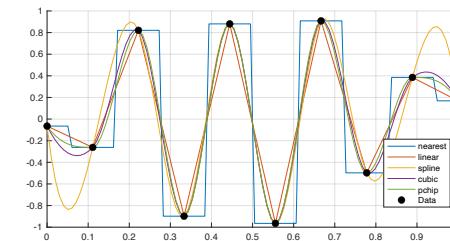
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Interpolation

- Good interpolation required for low side-lobe levels

- Avoid:
 - Nearest neighbor
 - Linear

- Preferably use:
 - 3rd order polynomial
 - Spline



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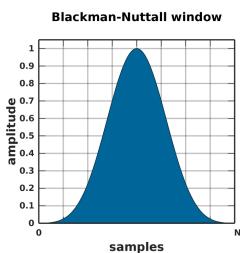
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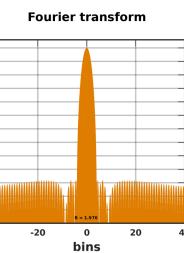
Apodization – Fourier relation



- Side-lobe suppression vs main-lobe width



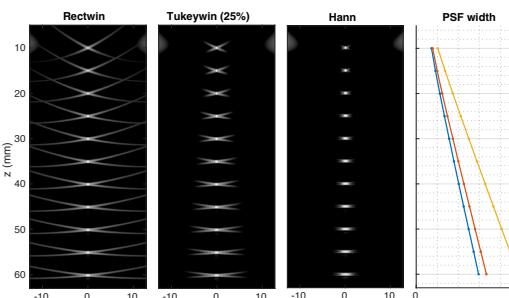
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Apodization – Fixed



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Apodization – Dynamic

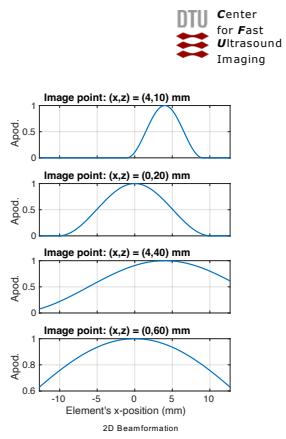
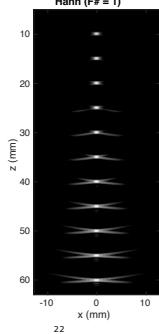
- Apodization window changes based on image point position

F# = depth/width

- Makes image quality more consistent

$$\text{FWHM} = \text{F}\#\lambda$$

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Apodization – Dynamic

Equation (Hann):

$$a_i(x, z) = \cos\left(F\# \frac{\pi(x_{e,i} - x)}{|(z_{e,i} - z)|}\right)^2, \quad \text{if } F\# \frac{|x_{e,i} - x|}{|(z_{e,i} - z)|} < \frac{1}{2}$$

MATLAB code:

```
% Element's (x,z)-position: [xe, ze]
% Image-point's (x,z)-position: [x, z]
```

```
xn = linspace(-0.5, 0.5, 64) % norm. element x-position
xnq = fnum*(xe - x) ./ abs(ze - z); % scaled and shifted x-position
a = interp1(xn, hanning(64), xnq, 'spline', 0); % dynamic window
```

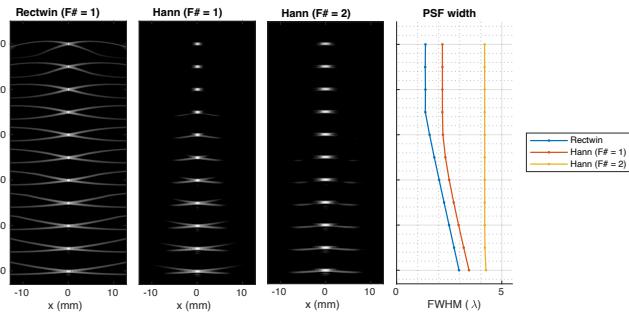
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ith apodization value: a_i
ith element position: $(x_{e,i}, z_{e,i})$
F-number: F#

Apodization – Dynamic



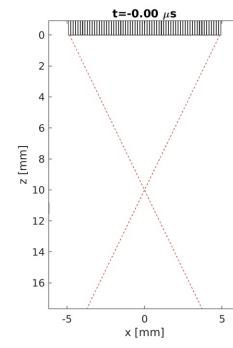
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Summary

- **Wave propagation model**
 - Always one virtual emission source
- **Delay-and-sum**
 - Sum over time-of-flight profile
- **Apodization**
 - Compromise between side-lobes and FWHM

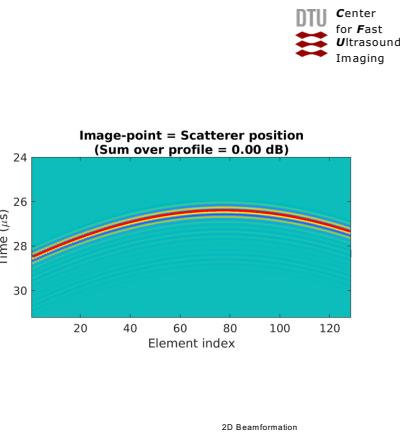


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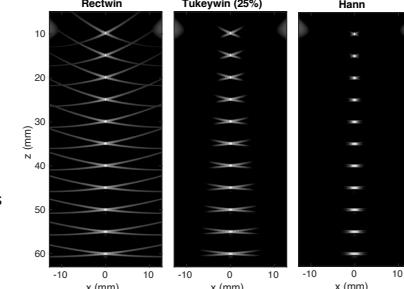
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Summary

- Wave propagation model
 - Always one virtual emission source
- Delay-and-sum
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- Apodization
 - Compromise between side-lobes and FWHM



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**Thank you for your
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